

$$\tilde{F} = \{(x, y, z) \in \mathbb{R}^3 : z = 2 - x^2 - y^2, x^2 + y^2 < 1, z > 0\}$$

$$F(x, y, z) = (yz, z, 0)$$

$$I = \int_{\tilde{F}} \text{rot } F \cdot \underline{n} \, d\omega = -\pi$$

mit dem Satz von Stokes:

$$\int_{\tilde{F}} \text{rot } F \cdot \underline{n} \, d\omega = \int_{\partial \tilde{F}} F \, dx$$

wobei $\partial \tilde{F} = \Gamma$ die

Orientierung trägt, die durch

die Rechte-Hand-Regel induziert ist

geeignete Parametrisierung $\gamma(t) = (\cos t, \sin t, 1)$

$$\Gamma = \{(x, y, z) \in \mathbb{R}^3 : z = 1, x^2 + y^2 = 1\} \text{ (unabh. pos. orientiert)}$$

$$= \gamma([0, 2\pi])$$

$$\int_{\partial \tilde{F}} F \, dx = \int_0^{2\pi} F(\gamma(t)) \cdot \dot{\gamma}(t) \, dt = \int_0^{2\pi} \begin{pmatrix} \sin t \cdot 1 \\ 1 \\ 0 \end{pmatrix} \begin{pmatrix} -\sin t \\ \cos t \\ 0 \end{pmatrix} dt$$

$$= \int_0^{2\pi} -\sin^2 t + \cos t \, dt = \int_0^{2\pi} \sin^2 t \, dt + \int_0^{2\pi} \cos t \, dt$$

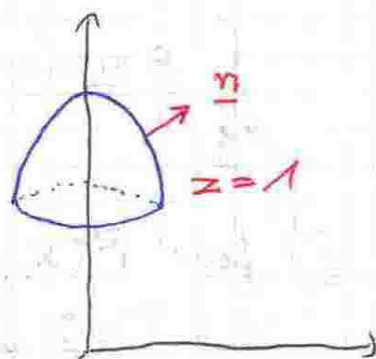
Halbwinkel-Form $= 0$

$$= - \int_0^{2\pi} \frac{1}{2} (1 - \cos(2t)) \, dt$$

$$= - \frac{1}{2} \int_0^{2\pi} dt + \frac{1}{2} \int_0^{2\pi} \cos(2t) \, dt$$

$$= - \frac{2\pi}{2} + \frac{1}{2} \int_0^{2\pi} \frac{\cos(s)}{2} \, ds$$

$$= -\pi$$



Vektorfeld $\rightarrow$ $\textcircled{F}$ 2x stetig diff'bar
Fläche $\rightarrow$ $\textcircled{F}$ glatte Fläche

$$s = 2t \quad \frac{ds}{dt} = 2$$

$$dt = \frac{ds}{2}$$

Gauß:

$$G = \{(x, y, z) \mid x^2 + y^2 + z^2 < 1\} = B_1(0)$$

$$\int_{\partial G} F \cdot \underline{n} \, d\omega = \int_G \operatorname{div} F \, dx \, dy \, dz \quad \text{wenn gilt} \quad \begin{array}{l} G = \text{Gaußgebiet} \\ F = \text{stetig diff'bar} \end{array}$$

i) für $F(x, y, z) = (yz, z, 0)$
ist $I = 0$ da $\operatorname{div} F(x, y, z) = 0 //$

Gauß-Gebiet:
Rand aus endl. vielen
Platten/Flächenstücken

ii) $F(x, y, z) = (0, yz, z)$

Berechne $\int_{\partial G} F \cdot \underline{n} \, d\omega$ hier: $\underline{n}$ ist Ortsvektor = $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$
(zu Fuß) ∂G ohne Gauß!

$$= \int_{\partial G} \begin{pmatrix} 0 \\ yz \\ z \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} d\omega = \int_{\partial G} y^2 z + z^2 d\omega \quad d\omega = \sqrt{EG - F^2} d\theta d\varphi$$

sphärische Polarkoordinaten $\underline{x}(\theta, \varphi) = \begin{pmatrix} \sin \theta \cos \varphi \\ \sin \theta \sin \varphi \\ \cos \theta \end{pmatrix}$

$$E = \left(\frac{\partial \underline{x}}{\partial \theta} \right)^2 = 1 \quad F = \frac{\partial \underline{x}}{\partial \theta} \cdot \frac{\partial \underline{x}}{\partial \varphi} = 0 \quad G = \sin^2 \varphi$$

$$\Rightarrow d\omega = \sin \theta \, d\theta \, d\varphi$$

$$= \int_0^{2\pi} \int_0^\pi [\sin^2 \theta \sin^2 \varphi \cos \theta + \cos^2 \theta] \sin \theta \, d\theta \, d\varphi$$

$$= \int_0^{2\pi} \int_0^\pi \sin^3 \theta \cos \theta \sin^2 \varphi + \cos^2 \theta \sin \theta \, d\theta \, d\varphi$$

$$= \int_0^{2\pi} \int_0^\pi \frac{d}{d\theta} \left(\frac{\sin^4 \theta}{4} \right) d\theta \, d\varphi \sin^2 \varphi + \int_0^{2\pi} \int_0^\pi \cos^2 \theta \sin \theta \, d\theta \, d\varphi$$

$$= 0 - 2\pi \int_0^\pi \frac{d}{d\theta} \left(\frac{\cos^3 \theta}{3} \right) d\theta$$

$$= -\frac{2\pi}{3} \cdot [\cos^3 \theta]_0^\pi = -\frac{2\pi}{3} (-1 - 1) = \underline{\underline{\frac{4}{3} \pi}}$$

mit Gauß

$$\operatorname{div} F(x, y, z) = \frac{\partial (yz)}{\partial x} + \frac{\partial z}{\partial z} = z + 1$$

$$I = \int_G F \cdot \underline{n} \, d\omega = \int_G \operatorname{div} F \, dx \, dy \, dz = \int_G (z+1) \, dx \, dy \, dz$$

$$(G = B_R(0)) = \underbrace{\int_{B_R(0)} z \, dx \, dy \, dz}_{\text{Polarkoord.}} + \underbrace{\int_{B_R(0)} 1 \, dx \, dy \, dz}_{= B_R(0) = \frac{4\pi}{3} R^3}$$

mit dem Cavalieri-Prinzip

$$\begin{aligned} & \int_0^{2\pi} \int_0^\pi \int_0^R (r \cos \theta) r^2 \sin \theta \, d\theta \, d\varphi \, dr \\ &= \int_0^R r^3 \int_0^{2\pi} \left(\int_0^\pi \underbrace{\cos \theta \sin \theta \, d\theta}_{\frac{d}{d\theta} \left(\frac{\sin^2 \theta}{2} \right)} \right) d\varphi \, dr \end{aligned}$$

Funktionaldeterminante im $\mathbb{R}^3$

hier ist der Radius

1

Berechnung nach dem Cavalieri-Prinzip

$$\text{Was ist } A(z)? = \pi r^2 \quad R^2 = r^2 + z^2$$

$$A(z) = \pi r^2 = \pi(R^2 - z^2)$$

$$B_R(0) = V = \int_{-R}^R \pi(R^2 - z^2) \, dz$$

Radius

$$= \pi R^2 \int_{-R}^R dz - \pi \int_{-R}^R z^2 \, dz$$

$$= 2\pi R^3 - \pi \left[\frac{z^3}{3} \right]_{-R}^R$$

$$= 2\pi R^3 - \frac{\pi}{3} (R^3 + R^3) = 2\pi R^3 - \frac{2R^3\pi}{3}$$

$$= \frac{6}{3}\pi R^3 - \frac{2}{3}\pi R^3 = \underline{\underline{\frac{4}{3}\pi R^3}}$$

